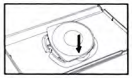
WHITE KNIGHT CHRONICLES™ ORIGINS

SONY COMPUTER ENTERTAINMENT

PRECAUTIONS

This disc contains software for the PSP™ (PlayStation®Portable) system. Never use this disc on any other system, as it could damage it. Read the PSP™ system Instruction Manual carefully to ensure correct usage. Do not leave the disc near heat sources or in direct sunlight or excessive moisture. Do not use cracked or deformed discs or discs that have been repaired with adhesives as this could lead to malfunction.



Push down one side of the disc as shown and gently pull upwards to remove it. Using excess force to remove the disc may result in damage.

Place the disc as shown, gently pressing downwards until it clicks into place. Storing the disc incorrectly may result in damage.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

PIRACY

The PSP™ system and this disc contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the disc. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law.

If you have any information about pirate product or methods used to circumvent our technical protection measures please email **anti-piracy@eu.playstation.com** or call your local Customer Service number given at the back of this manual.

PAN EUROPEAN GAMES INFORMATION (PEGI) AGE RATING SYSTEM

The PEGI age rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE: it is not a guide to gaming difficulty. For further information visit **www.pegi.info.**

Comprising three parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:-

The second part of the rating may consist of one or more descriptors indicating the type of content in the game. Depending on the game, there may be a number of such descriptors. The age rating of the game reflects the intensity of this content. The descriptors are:

The third part is a label indicating the game can be played online. This label may be used only by online game providers who have committed to uphold standards which include the protection of minors in online gameplay:-

For further information visit
www.pegionline.eu

UCES-01511

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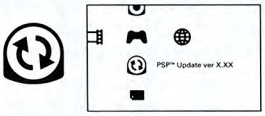
SYSTEM SOFTWARE UPDATES

This PSP™Game includes System Software update data for the PSP™ system. An update will be required if an "update request" message is displayed on-screen at game start-up.

Performing a System Software update

The update data is displayed with the icon shown here on the Home Menu.



By following the on-screen instructions, you can update the System Software of the PSP™ system. Before performing the update, check the version number of the update data.

- **During an update, do not remove the AC Adaptor.**
- **During an update, do not turn off the power or remove the PSP™Game.**
- **Do not cancel the update before completion as this may cause damage to the PSP™ system.**

Checking that the update was successful

Select "Settings" from the Home Menu, and then select the "System Settings" option. Select "System Information" and if the "System Software" version number displayed on-screen matches the version number of the update data, then the update was successful.

For details on System Software updates for the PSP™ system, refer to the following website: **eu.playstation.com**

PARENTAL CONTROL

This PSP™Game software has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PSP™ system to restrict the playback of a PSP™Game with a Parental Control Level that is higher than the level set on the PSP™ system. For more information, please refer to the PSP™ system Instruction Manual.

This game is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the game package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

PARENTAL CONTROL LEVEL	PEGI RATING AGE GROUP
9	18
7	16
5	12
3	7
2	3

In rare cases, the Parental Control Level of this product may be higher than the age rating which applies in your country, because of differences in the age rating systems in the various countries in which this product is sold. You may need to reset the Parental Control Level on your PSP™ system to enable play.

GRIEF REPORTING

If you experience any unacceptable, inappropriate or unlawful behaviour while playing online, please contact us at http://pspreporting.com

THE DOGMA WARS

After the great Sage-King's death, turmoil ruled the land as rival armies clashed in a struggle for supremacy. Some nations triumphed, but many more were destroyed. This terrible age of conflict would one day be given a name: the Dogma Wars.

In these troubled times, two kingdoms rose to prominence. One was Athwan, a realm steeped in ancient magic. The other was Yshrenia, a land famed for its powerful technology. The battle for power raged for many years until Emperor Madoras, leader of the Yshrenian people, unleashed a terrifying breed of gigantic, mechanical humanoids. These giant knights, known as the Incorrupti, radically changed the course of the war.

In the 38th year of his reign, Madoras mounted a devastating attack on Athwan's fortress in Xarmgand. One of Yshrenia's colossal knights smashed through Athwan's defences and began destroying the city, when one brave soul dared to stand in its way…

SETTING UP

Set up the PSP™ system according to the instructions in its instruction manual. Turn the PSP™ system on and the POWER indicator will light up green. The XMB™ Menu will be displayed. Open the disc cover and insert the White Knight Chronicles™: Origins disc with the label side facing the rear of the PSP™ system and then securely close the disc cover.

Select the 🎮 icon from the XMB™ Menu and then select the ⊙ icon. A thumbnail image of the software will be displayed. Select the image and press the ⊗ button to commence loading.

The information in this manual was correct at the time of publication, but some minor changes may have been made late in the product's development. All screenshots for this manual have been taken from the English version of this product, and some screenshots might have been taken from pre-completion screens that differ slightly from those in the finished product.

MEMORY STICK DUO™

To save game settings and progress, insert a Memory Stick Duo™ into the Memory Stick Duo™ slot of the PSP™ system. Saved game data can be loaded from the same Memory Stick Duo™ or any Memory Stick Duo™ containing previously saved White Knight Chronicles™: Origins data. Make sure there is enough free space on the Memory Stick Duo™ before commencing play.

NOTE: the minimum amount of free space required to save White Knight Chronicles™: Origins data may vary depending on the capacity of the Memory Stick Duo™ inserted.

WIRELESS (WLAN) FEATURES

Software titles that support Wireless (WLAN) functionality allow the user to communicate with other PSP™ systems, download data and compete against other users via connection to a Wireless Local Area Network (WLAN).

AD HOC MODE

Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.

GAME SHARING

Some software titles feature Game Sharing facilities which enable the user to share specific game features with other users who do not have a PSP™ Game in their PSP™ system.

INFRASTRUCTURE MODE

Infrastructure Mode is a Wireless (WLAN) feature that allows the PSP™ system to link to a network via a Wireless (WLAN) Access Point (a device used to connect to a Wireless network). In order to access Infrastructure Mode features, several additional items are required, including a subscription to an Internet Service Provider, a network device (e.g. a Wireless ADSL Router), a Wireless (WLAN) Access Point and a PC. For further information and setting up details, please refer to the PSP™ system Instruction Manual.

NOTE: White Knight Chronicles™: Origins supports Ad Hoc Mode and Infrastructure Mode only. Please see the Comms Car: Getting Online section of this manual for further details.

DIRECTIONAL BUTTONS – MOVEMENT

In this manual, ⬆, ⬇, ⬅, ➡ etc. are used to denote the direction of the directional buttons only, unless stated otherwise.

USING MENU SCREENS

Press ⬆, ⬇, ⬅ or ➡ to highlight an option, then press the ⊗ button to confirm. To return to the previous menu screen, press the ◎ button.

QUEST CONTROLS

analog stick	Move
⬆/⬇/⬅/➡	Select command slot/select skill
⊗ button	Attack/use magic/use item
◎ button	Close the Live Log window
▣ button (hold)	Block incoming attacks
△ button	Open Battle Menu
L button/R button	Move camera
START button	Open the Fixed Messages window

MOBILE CORPS CONTROLS

analog stick	Move
△ button	Open Base Menu
⊗ button	Talk
▣ button	Open Quick-jump Menu
R button	Open Emotes Menu
START button	Open the Fixed Messages window

THE GAME SCREEN

NOTE: this screenshot illustrates Battle Mode. Other game modes may vary.

❶ PARTY STATUS

Displays the health and current status of each party member.

❷ MINI MAP

The Mini Map displays your current location. The light blue dot in the centre is you and the "V" shape is your field of view. Other party members are displayed as dark blue dots and enemies are displayed as red dots.

❸ TARGET STATUS

Displays the health and name of the enemy currently targeted.

❹ LIVE LOG WINDOW

Displays conversations between different party members and various status updates.

❺ TRANSFORMATION/UNITY GAUGE

When this gauge is full, your party can transform using the power of their Optimite Crystals. Fill the gauge again to use an Optimus Attack while transformed.

❻ AC GAUGE

Displays your current level of AC (Action Chips). Damage more enemies to increase your AC level and you'll be able to activate new skills and attacks.

❼ COMMAND SLOTS

Use these slots to unleash specific skills and attacks. Press ⬅ or ➡ to change the skill displayed in a slot. Press ⬆ or ⬇ to move between the command slots.

MAIN CHARACTERS

ARIETTA

A young member of the Mobile Corps who can use Optimite Crystals to see the true colour of people's hearts.

CASSIUS

The leader of the Mobile Corps and a former Athwani general. Cassius is a master swordsman and a skilled martial artist.

ELDAS

An Athwani military tactician and a man you will first meet during the Yshrenian siege of Xarmgand.

YUMAND

A mysterious character who is always dressed in black.

THE INCORRUPTI

These giant humanoid weapons are the pride of the Yshrenian Empire. Clad in thick armour and endowed with phenomenal power, just one towering Incorrupti can easily dominate an entire battlefield. Four of these awesome knights are known to exist: the White Knight, the Black Knight, the Dragon Knight and the Moon Maiden.

MAIN MENU

NEW GAME

Start playing White Knight Chronicles™: Origins from the very beginning.

CONTINUE

Rejoin a previously saved game of White Knight Chronicles™: Origins.

DATA INSTALL

Install a portion of White Knight Chronicles™: Origins game data onto your Memory Stick Duo™ to reduce in-game loading times.

PLAYING THE GAME

CREATING YOUR AVATAR

When you select New Game from the Main Menu, you'll need to create a personalised avatar. Give your avatar a name and a codename, both of which will be visible to other players during online play. Select Quick Start to create a simple avatar and begin playing right away, or select Customise to build your avatar in much more detail.

QUESTS

After the siege of Xarmgand you will become a member of the Mobile Corps, a team of mercenaries who travel the land in a special train. Members of the Mobile Corps will accompany you on various quests. As you successfully complete quests, the story will advance and you will gain rewards, items and Grace Points. Grace Points can be used to purchase new items and materials in the Comms Car. For further info, please see the GP Shop section outlined later in this manual.

THE BATTLE MENU

During quests, press the △ button to open the Battle Menu and choose from the following options.

NOTE: time does not stand still while the Battle Menu is displayed.

FULL MAP

View the entire map for the current quest. Areas you haven't visited yet will not be displayed.

MATERIALS EARNED

View all of the materials you've acquired during quests.

LOG HISTORY

View all of the information previously displayed in the Live Log window.

SYSTEM

Adjust various gameplay and sound settings.

ABANDON QUEST

Abandon the current quest and return to the Mobile Corps. All items and points gained in the quest up to that point will be retained.

TREASURE CHESTS

During quests, approach treasure chests or areas that are shining and press the ✕ button to acquire new items. If an area continues to shine, you can obtain multiple items from it.

THE CRYSTAL CAMERA

Once you've found the Crystal Camera, press the SELECT button to take a picture of the action on-screen. To view your pictures, select the Photo (📷) option on the XMB™ Menu.

NOTE: pictures cannot be taken during cut-scenes and only the last picture taken in an online quest can be saved.

HOW TO FIGHT BATTLES

BASIC ATTACKS

When a quest first begins, you can only use magic skills and basic attacks that don't require any AC. Once you've built up some AC, you'll be able to activate stronger attacks and magic skills. Which particular skills you can use will depend on which weapon is currently equipped.

TRANSFORMING INTO AN OPTIMUS

When the Transformation Gauge fills up, you have the power to transform into an Optimus. Select the Transform option from the command slots and you, along with selected members of your party, will transform. It will be impossible to defeat larger enemies without becoming an Optimus, so aim to transform against nastier foes as soon as you can.

USING OPTIMUS ATTACKS

After transformation, the Unity Gauge will begin to fill up as you use up more and more of your AC. When the Unity Gauge is completely full, select an Optimus Attack from the command slots. The variety of Optimus Attacks available will increase as the story progresses.

ENGAGE MODE

If you confront an enemy with a wisely chosen attack just as it's charging up an attack against you, it will become immobilised for a set period of time. A time gauge will be temporarily displayed and your party can enter Engage Mode to attack the enemy until the timer runs out. The attacks that will hurt your enemy the most will start flashing, so be sure to choose the right ones to cause maximum damage.

DON'T BECOME INCAPACITATED!

A character becomes incapacitated when his or her health level reaches zero. If anyone in your party becomes incapacitated, none of you will be able to transform into an Optimus.
If you yourself become incapacitated, you can choose to revive yourself or get another party member to revive you. However, you can only revive yourself twice in any one quest and if your party members cannot revive you, the quest will be abandoned.

WELCOME TO THE MOBILE CORPS

Many different cars make up the Mobile Corps train. To move between cars, approach the doors at either end of the car you're in or press the ● button and select which car to visit.

CONTROL CAR

Cassius can always be found here and you'll need to speak to him whenever you want to select a new quest. There are two kinds of quest available: Field Quests will advance the storyline and Corps Quests will let you learn new skills from other members of the Mobile Corps.

ENGINE CAR

Here you will find Jajamos, Abel and Shamori. Talk to Jajamos and select the Manage Cars option to purchase and enhance more cars or to change their order. Talk to Abel and select the Codex option to view all of the items and equipment you've collected so far. Talk to Shamori and select the Change Chroma option to adjust your personal stats.

GUILD CAR

In this car you will find Cienne and Gynos. Talk to Cienne and select the Buy Items option to purchase new items and accessories. Talk to Gynos and select the Buy Weapons/Armour option to purchase more weapons and armour. Any materials you've gathered during quests can be used in the Guild Car to enhance your swords, axes, spears, etc.

COMMS CAR: GETTING ONLINE

Talk to Tara in the Comms Car and choose from the following options…

LOCAL PLAY

Invite up to three PSP™ owners to join you in co-op quests via Ad Hoc Mode.

- Ensure that your PSP™ system's WLAN switch is in the ON position.
- From the XMB™ Menu, select Settings, Network Settings and then Ad Hoc Mode.
- While playing, all PSP™ systems should be kept as close together as possible.

ONLINE PLAY

Join forces with up to three other players via Infrastructure Mode and get ready to swap your favourite quests and avatars.

NOTE: to access Online Play, you'll need a valid PlayStation®Network account. The first time you access Online Play, you must redeem the PlayStation®Network voucher code supplied with this game.

DATA TRANSFER

If you own White Knight Chronicles™ II on PlayStation®3, select this option to link both games together and receive some special bonuses.

GP SHOP

Use any Grace Points you've won on previous quests to purchase new items and materials. You can even buy gifts to give to other members in the Mobile Corps.

OUTER RIFT

Exchange your top avatars with other players via Infrastructure Mode. If you upload an avatar, you'll receive extra Grace Points. If you download someone else's avatar, you'll be able to include it as a new party member when you set out on quests.

THE BASE MENU

Press the △ button at any time in the Mobile Corps to open the Base Menu and choose from the following options:

ITEMS

View all of your available items. Only the items you've put into your item bag can be used during quests.

LEARN SKILLS

Select new skills to learn, such as Sword Skills and Staff Skills.

EDIT COMMANDS

Place your chosen skills into specific command slots. Command slots can be arranged by weapon type and, during quests, command slots that correspond to equipped weapons will be selected automatically. The skills you assign to your command slots will also have an effect on your stats, so be sure to use this to your advantage.

AVATAR

View your current stats and change your current equipment.

VIEW MEMBERS

View the stats of other Mobile Corps members. Press the L button or the R button to cycle through members and press the ● button to scroll through a specific member's stats. To remove the selected member from the Mobile Corps, press the START button.

MESSAGES

View your preconfigured list of Fixed Messages. For more info on Fixed Messages, please see the "Sending Messages" section later in this manual.

FRIEND TAGS
Friend Tags are like business cards: they contain various credentials like your acquisition percentages and the number of quests you've cleared. This is the place to view all of the Friend Tags you've accepted and to edit your own. Whenever someone sends you a new Friend Tag, an icon will appear just below your list of stats.

SYSTEM
Adjust various gameplay and audio settings.

SAVE
Save your current progress to Memory Stick Duo™.

BARRACKS CARS
Additional cars such as the Dining Car and the Training Car are where different members of the Mobile Corps live. As you purchase more Barracks Cars, you'll be able to increase the population of the Mobile Corps and learn new skills from new members.

SENDING MESSAGES

FIXED MESSAGES
Fixed Messages are preconfigured statements that you can send to other players at the touch of a button. To send a Fixed Message, just press the START button and make a selection from the list of messages displayed in the Chat Window.

FREE ENTRY
Type and send your own messages via the virtual keyboard. To write a message, press the START button and select the Free Entry option from the Chat Window.

NOTE: this option is not available during quests.

DIRECTIVES
Directives can be sent during quests to guide the actions of computer-controlled characters. To send a directive, press the START button and select one of the light blue messages displayed in the Chat Window. During online co-op quests, only the player who accepted the quest can issue these directives.

CUSTOMER SERVICE NUMBERS

Australia	**1300 365 911** Calls charged at local rate
Österreich	**0820 44 45 40** 0,116 Euro/Minute
Belgique/België/Belgien	**011 516 406** Tarif appel local/Lokale kosten
Česká republika	**222 864 111** Po – Pa 9:00 – 17:00 Sony Czech. Tarifováno dle platných telefonních sazeb. Pro další informace a případnou další pomoc kontaktujte prosím www.playstation.sony.cz nebo volejte telefonní číslo +420 222 864 111 **283 871 637** Po – Pa 10:00 – 18:00 Help Line. Tarifováno dle platných telefonních sazeb
Danmark	**70 12 70 13** support@dk.playstation.com Man–fredag 18–21; Lør–søndag 18–21
Suomi	**0600 411 911** 0.79 Euro/min + pvm fi-hotline@nordiskfilm.com maanantai – perjantai 15–21
France	**0820 31 32 33** prix d'un appel local – ouvert du lundi au samedi
Deutschland	**01805 766 977** 0,12 Euro/minute
Ελλάδα	**00 32 106 782 000** Εθνική Χρεωση
Ireland	**0818 365065** All calls charged at national rate
Italia	**199 116 266** Lun/Ven 8:00 – 18:30 e Sab 8:00 – 13:00: 11,88 centesimi di euro + IVA al minuto Festivi: 4,75 centesimi di euro + IVA al minuto Telefoni cellulari secondo il piano tariffario prescelto
Malta	**23 436300** Local rate
Nederland	**0495 574 817** Interlokale kosten
New Zealand	**09 415 2447** National Rate **0900 97669** Before you call this number, please seek the permission of the person responsible for paying the bill. Call cost $1.50 (+ GST) per minute
Norge	**81 55 09 70** 0.55 NOK i startavgift og deretter 0.39 NOK pr. Minutt support@no.playstation.com Man–fredag 15–21; Lør–søndag 12–15
Portugal	**707 23 23 10** Serviço de Atendimento ao Consumidor/Serviço Técnico
España	**902 102 102** Tarifa nacional
Россия	**+7 (095) 238 3632**
Sverige	**08 587 822 25** support@se.playstation.com Mån–Fre 15–21, Lör–söndag 12–15
Suisse/Schweiz/Svizzera	**0848 84 00 85** Tarif appel national/Nationaler Tarif/Tariffa Nazionale
UK	**0844 736 0595** Calls may be recorded for training purposes

Please call these Customer Service Numbers only for PSP™ Hardware Support.

If your local telephone number is not shown,
please visit **eu.playstation.com** for contact details.

GET CONNECTED FOR FREE*

eu.playstation.com/psn

Sign up for FREE* to PlayStation®Network for unlimited online gaming and more

CONNECT

SIGN UP

JOIN IN

- Enjoy free* online gaming
- Get the latest expansion packs for a host of top titles
- Watch sneak previews and exclusive new trailers
- Chat to friends and family and surf the web on the go
- Get info on the latest games, movies and accessories with regular newsletters

Join the millions of people already enjoying PlayStation® Network

PlayStation®Network

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HOW TO ACCESS INFRASTRUCTURE MODE/ONLINE FEATURES

1. Set up a PlayStation®Network account by selecting "PlayStation®Network" on your PSP™ system's XMB™ Menu or by visiting eu.playstation.com/registration on a PC.
2. Visit PlayStation®Store via your PSP™ system.
3. Select the "Redeem Codes" icon from the "Store Top".
4. If required, sign in to your PlayStation®Network account.
5. Enter the 12 character voucher code and select Continue.
6. Follow the on-screen instructions to redeem the voucher code.

NOTE: voucher codes are case sensitive and must be entered exactly as displayed.

VOUCHER CODE:

Redemption expiry date: 31/12/2013

PlayStation®Network

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PlayStation® Network

SONY COMPUTER ENTERTAINMENT®

Voucher Code Terms and Conditions

1. The PlayStation®Network (PSN) voucher code is issued and redeemed by PlayStation®Network Europe Limited of 10 Great Marlborough Street, London, W1F 7LP, United Kingdom (Company Reg. no 6020283) ("we", "us", "our"). When we refer to "you" or "your" we mean the recipient of the PSN voucher code.

2. To redeem a PSN voucher code, you will need (i) the specified hardware; (ii) a PlayStation®Network account (PSN account); and (iii) broadband internet service. You are responsible for any broadband access fees.

3. To open a PSN account you must be at least 7 years old and must accept the PSN Terms of Service and Privacy Policy available at eu.playstation.com/legal. If you are under 18, your parent or legal guardian must first register a PSN master account and then set up a sub-account for you.

4. Unless otherwise stated, PSN voucher codes can only be redeemed once by you. PSN voucher codes are not redeemable for cash or credit and cannot be exchanged, transferred, sold or returned for a cash refund (except as required by law). If you have any questions about the use of PSN voucher codes, please visit our Customer Service at eu.playstation.com/support.

5. PSN voucher codes must be used before any specified expiry date. The expiry date and any additional restrictions will be communicated to you with the PSN voucher code.

6. PSN voucher codes will not be replaced if lost, damaged, stolen or otherwise used without your permission.

7. Certain content available via PSN voucher codes may have specific additional restrictions, such as age ratings and usage rights. Children may not be able to access content rated higher than their age.

8. A PSN voucher code can only be redeemed through PSN in those countries where PlayStation®Store is available. Additional territorial restrictions may apply.

9. If a PSN voucher code is defective, your only remedy, and our only liability, is the replacement of such PSN voucher code. To the extent permitted by applicable law, we and our licensees, affiliates and licensors make no other warranties, express or implied, with respect to PSN voucher codes, including without limitation, any express or implied warranty of merchantability or fitness for a particular purpose and exclude all other liability to you arising from your use of the PSN voucher code. You may have other legal rights as a consumer which are not affected by these Terms and Conditions.

10. We may assign this Agreement to any member of the Sony group of companies without your consent provided that such assignment does not adversely affect your rights under these Terms and Conditions.

11. To the extent permitted by applicable law, these Terms and Conditions shall be construed and interpreted in accordance with the laws of England and Wales. The contract between you and us shall be deemed to have been formed and performed in England.

12. Where PSN voucher codes are made available as part of a promotional offer, any complaints connected to such offers should be addressed to the promoter of the offer rather than to us.

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A MIGHTY LEGEND IS ABOUT TO BE BORN.

War is raging in the kingdom of Athwan. The Incorrupti, fearsome knights of old, are on the attack and the fabled power of the Optimite Crystal could be Athwan's final hope.

Prepare to take the White Knight Chronicles™ saga 10,000 years into the past and discover how this RPG legend truly began...

Fight savage beasts and ancient armies in a 30-hour single player campaign.

Join forces online with up to 3 players and trade your quests or avatars.

12 www.pegi.info

VIOLENCE

ONLINE

eu.playstation.com

*Includes PlayStation®Network ("PSN") voucher code required to access online gameplay and features. Voucher code redeemable once only through PlayStation®Store by one PSN Account and is not for sale or transfer. PlayStation®Store is available in AE/AT/AU/BE/CH/CZ/DE/DK/ED/FI/FR/GB/GR/HR/IE/IL/IN/IT/KW/LU/NL/NO/NZ/PL/PT/RU/SA/SE/SI/TR/UA/ZA. See eu.playstation.com for new PlayStation®Store launches.

1 Player

MEMORY STICK DUO 600KB Minimum

Wireless Compatible 2–4 Players

Wireless Compatible 2–4 Players

◦ Internet connection and a network device (e.g. Wireless ADSL Router) are required for certain Wireless functionality. Go to eu.playstation.com or see your PSP™ (PlayStation®Portable) system Instruction Manual for further information.

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